

**THE CHALLENGE TROPHY**  
**20/20 TOURNAMENT 2009**  
**REGULATIONS**

1. **DURATION: 180 MINUTES** – duration of match which includes 10 minutes interval between innings.
2. **INCOMING BATSMAN: 90 SECONDS** – from dismissal of one batsman to the incoming batsman facing the next delivery.
3. **RESTRICTIONS: OVERS 1 – 6:** only **2 players** are permitted to be outside of the fielding inner circle at the instant of delivery. **OVERS 7 – 20:** only **5 players** are permitted to be outside of the fielding inner circle at the instant of delivery. It is optional for stationary fieldsmen.
4. **RESTRICTIONS IN A REDUCED MATCH:**
  - 7 – 8 overs – 1 over
  - 9 – 10 overs – 2 overs
  - 11 – 13 overs – 3 overs
  - 14 – 16 overs – 4 overs
  - 17 – 19 overs – 5 overs
5. **NO BALL:** – **penalty** – a no ball shall be **2 runs**.
6. **FREE HIT AFTER A FOOT FAULT NO BALL:** – in addition to the extra ball to be bowled, a Free Hit delivery is for the batsman facing it.

**Field changes are permitted before Free Hit deliveries.**

7. **WIDE BALL:** - **penalty** – a wide ball shall be **1 run**.
8. **CONDITIONS FOR WEATHER INTERRUPTED MATCHES:**
  - 8.1 In a reduced match the allotted overs shall be divided by 5. Where there are extra overs **ONE OR TWO BOWLERS** shall be allowed to bowl an extra over e.g. in a 12 overs match 2 bowlers are allowed a maximum of 3 overs each and the other bowlers allowed a maximum of 2 overs.
  - 8.2 **SIX (6) overs** shall be bowled as the minimum number of overs per innings to constitute a match.
  - 8.3 In instances where the minimum number of overs (**6**) cannot be bowled in each innings due to interruption by weather each team shall receive **1 point**.

- 8.4** In the event of a **TIE, A BOWL OFF** shall determine the winner.
- 8.5** In a Bowl Off each team shall be allowed to bowl five deliveries at a set of stumps.
- 8.6** One delivery (legitimate or illegitimate) each, shall be bowled by five bowlers, each team alternating.
- 8.7** An illegitimate delivery (No Ball) either hitting or not hitting the stumps shall not be counted to the team's total, but shall constitute a delivery of the five allotted deliveries.
- 8.8** The winner shall be determined by the team that hit the set of stumps the most times with legitimate deliveries.
- 8.9** In case of a Tie Match after the five deliveries by each team, there shall be a sudden death bowl off.
- 8.10** In a **Sudden Death Bowl Off** only the original five bowlers shall be allowed to bowl.
- 9. The Duckworth/Lewis system** shall be utilized to determine target scores.
- 10.** All other playing conditions used in the International Cricket Council ODI or 20/20 tournaments not outlined in these conditions shall be applied for this tournament.
- 11. RESULT:** The team scoring the higher number of runs shall be the winner.  
**WIN            5 POINTS**  
**LOST           0 POINTS**  
**NO RESULT 1 POINT EACH**
- 12. MATCH TIME:** As per schedule.